

# TMS320F280013x Real-Time MCUs Silicon Errata

## Silicon Revisions C, B, A, 0



### ABSTRACT

This document describes the known exceptions to the functional specifications (advisories). This document may also contain usage notes. Usage notes describe situations where the device's behavior may not match presumed or documented behavior. This may include behaviors that affect device performance or functional correctness.

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## 1 Usage Notes and Advisories Matrices

Table 1-1 lists all usage notes and the applicable silicon revisions. Table 1-2 lists all advisories, modules affected, and the applicable silicon revisions.

### 1.1 Usage Notes Matrix

**Table 1-1. Usage Notes Matrix**

| NUMBER                        | TITLE                                                                                                                                               | SILICON REVISIONS AFFECTED |     |     |     |
|-------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------|-----|-----|-----|
|                               |                                                                                                                                                     | 0                          | A   | B   | C   |
| <a href="#">Section 3.1.1</a> | PIE: Spurious Nested Interrupt After Back-to-Back PIEACK Write and Manual CPU Interrupt Mask Clear                                                  | Yes                        | Yes | Yes | Yes |
| <a href="#">Section 3.1.2</a> | Caution While Using Nested Interrupts With Repeat Block                                                                                             | Yes                        | Yes | Yes | Yes |
| <a href="#">Section 3.1.3</a> | Security: The primary layer of defense is securing the boundary of the chip, which begins with enabling JTAGLOCK and Zero-pin Boot to Flash feature | Yes                        | Yes | Yes | Yes |

### 1.2 Advisories Matrix

**Table 1-2. Advisories Matrix**

| MODULE   | DESCRIPTION                                                                                                                               | SILICON REVISIONS AFFECTED |     |     |     |
|----------|-------------------------------------------------------------------------------------------------------------------------------------------|----------------------------|-----|-----|-----|
|          |                                                                                                                                           | 0                          | A   | B   | C   |
| ADC      | <a href="#">ADC: Interrupts may Stop if INTxCONT (Continue-to-Interrupt Mode) is not Set</a>                                              | Yes                        | Yes | Yes | Yes |
| ADC      | <a href="#">ADC: Degraded ADC Performance With ADCCLK Fractional Divider</a>                                                              | Yes                        | Yes | Yes | Yes |
| BOR      | <a href="#">BOR: VDDIO Between 2.45 V and 3.0 V can Result in Multiple XRSn Pulses</a>                                                    | Yes                        | Yes | Yes | Yes |
| CMPSS    | <a href="#">CMPSS: COMPxLATCH May Not Clear Properly Under Certain Conditions</a>                                                         | Yes                        | Yes | Yes | Yes |
| CMPSS    | <a href="#">CMPSS: A CMPSS Glitch can Occur if Comparator Input Pin has AGPIO Functionality and ADC is Sampling the Input Pin</a>         | Yes                        | Yes | Yes | Yes |
| DCAN     | <a href="#">During DCAN FIFO Mode, Received Messages May be Placed Out of Order in the FIFO Buffer</a>                                    | Yes                        | Yes | Yes | Yes |
| ePWM     | <a href="#">ePWM: An ePWM Glitch can Occur if a Trip Remains Active at the End of the Blanking Window</a>                                 | Yes                        | Yes | Yes | Yes |
| ePWM     | <a href="#">ePWM: Trip Events Will Not be Filtered by the Blanking Window for the First 3 Cycles After the Start of a Blanking Window</a> | Yes                        | Yes | Yes | Yes |
| eQEP     | <a href="#">eQEP: Position Counter Incorrectly Reset on Direction Change During Index</a>                                                 | Yes                        | Yes | Yes | Yes |
| Flash    | <a href="#">Flash: Single-Bit ECC Error Interrupt is Not Generated</a>                                                                    | Yes                        | Yes | Yes | Yes |
| Flash    | <a href="#">Flash API: Production Version Not Available in C2000Ware 4.03.00.00</a>                                                       | Yes                        | Yes | Yes | Yes |
| FPU      | <a href="#">FPU: FPU-to-CPU Register Move Operation Preceded by Any FPU 2p Operation</a>                                                  | Yes                        | Yes | Yes | Yes |
| GPIO     | <a href="#">GPIO19/X1: Application of Voltage Outside Recommended Operating Conditions can Cause Device Misbehavior</a>                   | Yes                        | Yes | Yes | Yes |
| I2C      | <a href="#">I2C: Target Transmitter Mode, Standard Mode SDA Timings Limitation</a>                                                        | Yes                        | Yes | Yes | Yes |
| Memory   | <a href="#">Memory: Prefetching Beyond Valid Memory</a>                                                                                   | Yes                        | Yes | Yes | Yes |
| MPOST    | <a href="#">MPOST: Execution of Memory Power-On Self-Test will not Execute on Some Early Material</a>                                     | Yes                        | Yes | Yes | Yes |
| SYSTEM   | <a href="#">SYSTEM: Multiple Successive Writes to CLKSRCCTL1 Can Cause a System Hang</a>                                                  | Yes                        | Yes | Yes | Yes |
| PLL      | <a href="#">PLL Reference Clock Lost Detection: Missing Clock Flag may be Incorrectly Activated</a>                                       | Yes                        | Yes | Yes | Yes |
| Watchdog | <a href="#">Watchdog: WDKEY Register is not EALLOW-Protected</a>                                                                          | Yes                        | Yes | Yes | Yes |

## 2 Nomenclature, Package Symbolization, and Revision Identification

### 2.1 Device and Development-Support Tool Nomenclature

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of all DSP devices and support tools. Each DSP commercial family member has one of three prefixes: TMX, TMP, or TMS (for example, **TMS320F2800137**). Texas Instruments recommends two of three possible prefix designators for its support tools: TMDX and TMDS. These prefixes represent evolutionary stages of product development from engineering prototypes (TMX and TMDX) through fully qualified production devices and tools (TMS and TMDS).

Device development evolutionary flow:

**TMX** Experimental device that is not necessarily representative of the final device's electrical specifications and may not use production assembly flow.

**TMP** Prototype device that is not necessarily the final silicon die and may not necessarily meet final electrical specifications.

**TMS** Production version of the silicon die that is fully qualified.

Support tool development evolutionary flow:

**TMDX** Development-support product that has not yet completed Texas Instruments internal qualification testing.

**TMDS** Fully-qualified development-support product.

TMX and TMP devices and TMDX development-support tools are shipped against the following disclaimer:

"Developmental product is intended for internal evaluation purposes."

Production devices and TMDS development-support tools have been characterized fully, and the quality and reliability of the device have been demonstrated fully. TI's standard warranty applies.

Predictions show that prototype devices (X or P) have a greater failure rate than the standard production devices. Texas Instruments recommends that these devices not be used in any production system because their expected end-use failure rate still is undefined. Only qualified production devices are to be used.

### 2.2 Devices Supported

This document supports the following devices:

- [TMS320F2800137](#)
- [TMS320F2800135](#)
- [TMS320F2800133](#)
- [TMS320F2800132](#)

## 2.3 Package Symbolization and Revision Identification

Figure 2-1, Figure 2-2, Figure 2-3, and Figure 2-4 show the package symbolization. Table 2-1 lists the silicon revision codes.

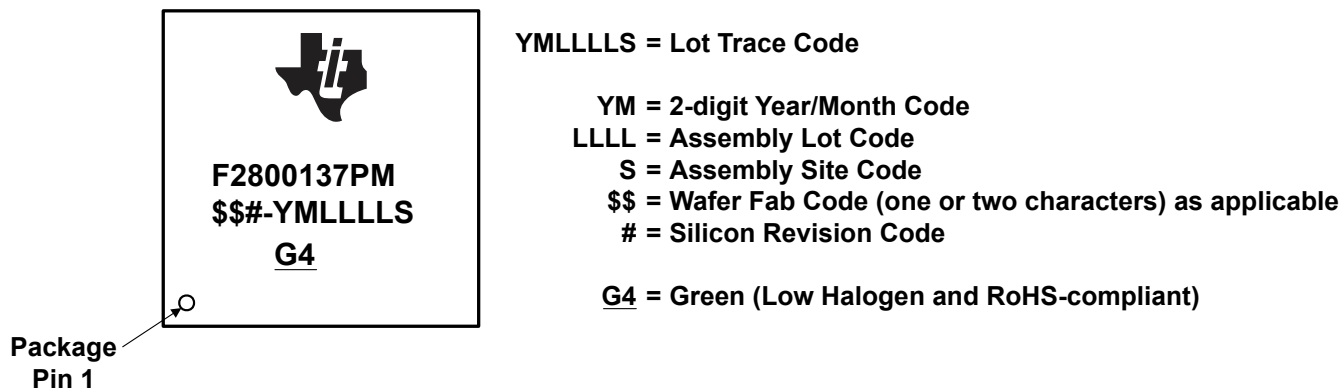


Figure 2-1. Package Symbolization for PM Package

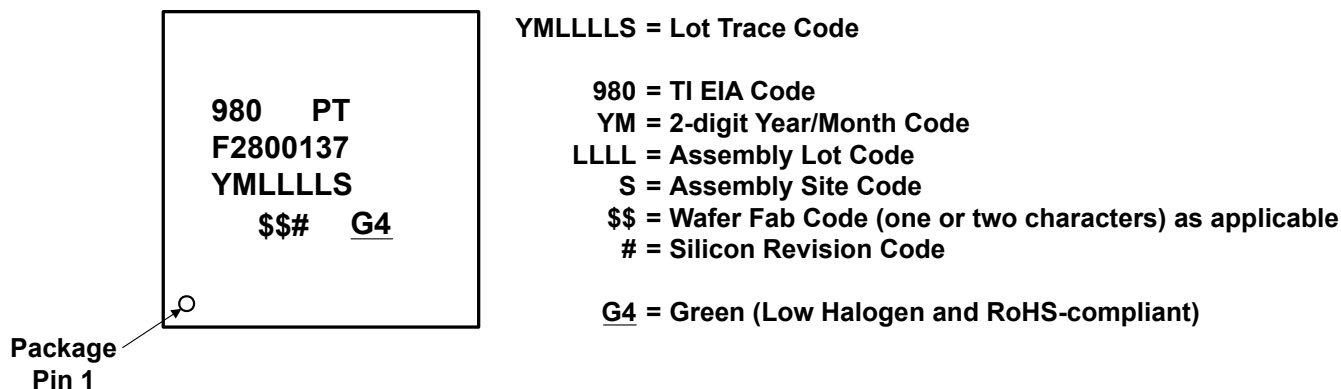


Figure 2-2. Package Symbolization for PT Package

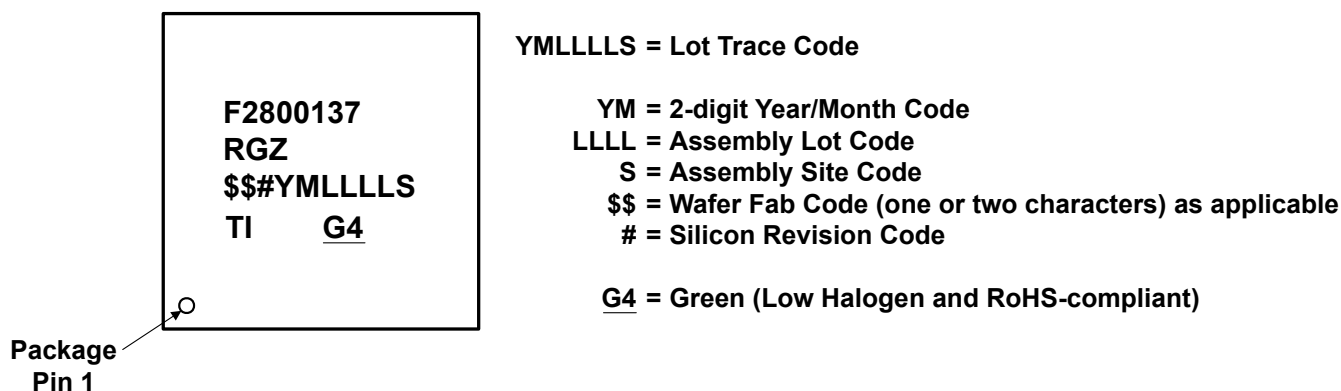
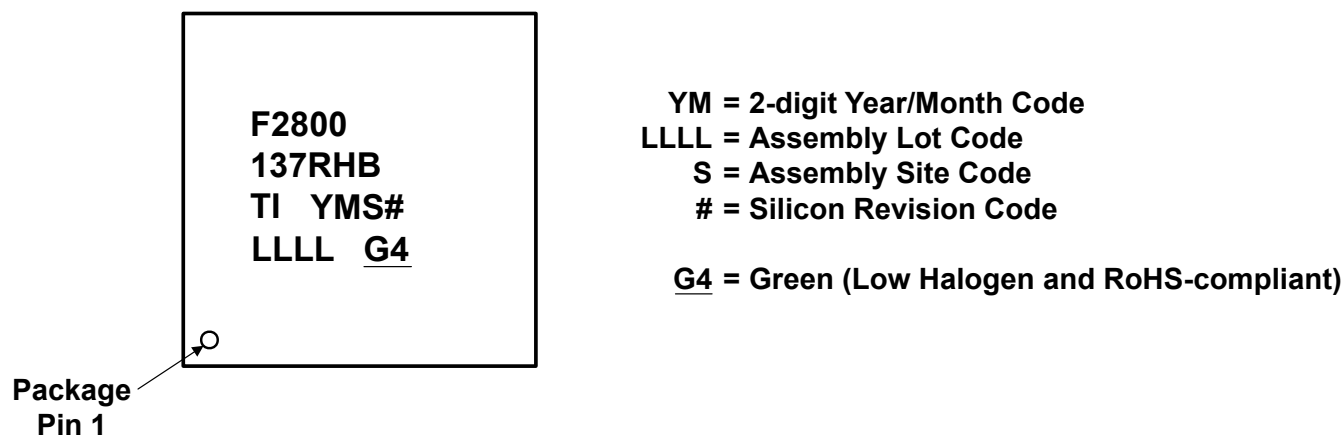


Figure 2-3. Package Symbolization for RGZ Package



**Figure 2-4. Package Symbolization for RHB Package**

**Table 2-1. Revision Identification**

| SILICON REVISION CODE | SILICON REVISION | REVID <sup>(1)</sup><br>Address: 0x5D00C | COMMENTS <sup>(2)</sup>                                                                      |
|-----------------------|------------------|------------------------------------------|----------------------------------------------------------------------------------------------|
| Blank                 | 0                | 0x0000 0001                              | This silicon revision is available as TMX.                                                   |
| A                     | A                | 0x0000 0002                              | This silicon revision is available as TMX.                                                   |
| B                     | B                | 0x0000 0003                              | This silicon revision is available as TMS.<br>Revisions B and C are functionally equivalent. |
| C                     | C                | 0x0000 0004                              | This silicon revision is available as TMS.<br>Revisions B and C are functionally equivalent. |

(1) Silicon Revision ID

(2) For orderable device numbers, see the PACKAGING INFORMATION table in the [TMS320F280013x Real-Time Microcontrollers](#) data sheet.

## 3 Silicon Revision C Usage Notes and Advisories

This section lists the usage notes and advisories for this silicon revision.

### 3.1 Silicon Revision C Usage Notes

This section lists all the usage notes that are applicable to silicon revision C and earlier silicon revisions.

#### 3.1.1 *PIE: Spurious Nested Interrupt After Back-to-Back PIEACK Write and Manual CPU Interrupt Mask Clear*

**Revisions Affected:** 0, A, B, C

Certain code sequences used for nested interrupts allow the CPU and PIE to enter an inconsistent state that can trigger an unwanted interrupt. The conditions required to enter this state are:

1. A PIEACK clear is followed immediately by a global interrupt enable (EINT or asm(" CLRC INTM")).
2. A nested interrupt clears one or more PIEIER bits for its group.

Whether the unwanted interrupt is triggered depends on the configuration and timing of the other interrupts in the system. This is expected to be a rare or nonexistent event in most applications. If it happens, the unwanted interrupt will be the first one in the nested interrupt's PIE group, and will be triggered after the nested interrupt reenables CPU interrupts (EINT or asm(" CLRC INTM")).

**Workaround:** Add a NOP between the PIEACK write and the CPU interrupt enable. Example code is shown below.

```
//Bad interrupt nesting code
PieCtrlRegs.PIEACK.all = 0xFFFF;    //Enable nesting in the PIE
EINT;                                //Enable nesting in the CPU

//Good interrupt nesting code
PieCtrlRegs.PIEACK.all = 0xFFFF;    //Enable nesting in the PIE
asm(" NOP");                          //wait for PIEACK to exit the pipeline
EINT;                                //Enable nesting in the CPU
```

#### 3.1.2 *Caution While Using Nested Interrupts With Repeat Block*

**Revisions Affected:** 0, A, B, C

If the user is enabling interrupts using the EINT instruction inside an interrupt service routine (ISR) in order to use the nesting feature, then the user must disable the interrupts before exiting the ISR by using the DINT assembly instruction. Failing to do so may cause the bits in the RB register to not be restored correctly, resulting in undefined code behavior.

If the RPTB ASM instruction is not used inside the application, then there is no issue. In the case of C code source, analysis of the generated disassembly would need to be performed to verify this.

If the ISR is coded in C, then the C28x C compiler may take care of the above and no action is required. If the ISR is coded in C28x assembly language, then the above guidance must be followed.

#### Note

CGT v15.12.2.LTS (released in April 2016) or newer CGT packages addresses this requirement automatically. DINT only needs to be added for earlier revisions of the CGT tools.

### **3.1.3 Security: The primary layer of defense is securing the boundary of the chip, which begins with enabling JTAGLOCK and Zero-pin Boot to Flash feature**

**Revisions Affected:** 0, A, B, C

Device security relies on the premise that unauthorized code is not allowed to enter the device and execute under any circumstances. To that end, the device provides two features that a user concerned about security should always enable.

- **JTAGLOCK**

When enabled in the USER OTP area of flash, the JTAGLOCK feature disables JTAG access (for example, debugger connection) to resources on the device, blocking an unauthorized party from using the JTAG interface to download any code into the device. When JTAGLOCK is enabled, the user can still allow an authorized party to unlock it by entering a password, or they can lock it permanently by programming a password value of all all-zeros.

- **Zero-pin Boot to Flash**

The external bootloaders built into the TI ROM do not perform any authentication of the downloaded code. Enabling the Zero-pin boot option along with a flash boot mode in the USER OTP blocks all pin-based external bootloader options (for example, SCI, CAN, Parallel) from running at boot by forcing the boot process to jump immediately to internal flash after the base boot ROM execution concludes. For highest security, the Secure Flash boot mode can be chosen. This enables a precheck of the flash code by the base boot ROM before jumping to it.

If JTAG is locked permanently and the Zero-pin Boot to Flash option is enabled, programming tools that communicate with the device through JTAG or the built-in bootloaders will not work. If the ability to perform firmware upgrades is desired, the user must prestore code in flash to securely manage and perform the update.

## 3.2 Silicon Revision C Advisories

This section lists all the advisories that are applicable to silicon revision C and earlier silicon revisions.

### Advisory **ADC: Interrupts may Stop if INTxCONT (Continue-to-Interrupt Mode) is not Set**

**Revisions Affected** 0, A, B, C

#### Details

If  $\text{ADCINTSELxNx}[\text{INTxCONT}] = 0$ , then interrupts will stop when the  $\text{ADCINTFLG}$  is set and no additional ADC interrupts will occur.

When an ADC interrupt occurs simultaneously with a software write of the  $\text{ADCINTFLGCLR}$  register, the  $\text{ADCINTFLG}$  will unexpectedly remain set, blocking future ADC interrupts.

#### Workarounds

1. Use Continue-to-Interrupt Mode to prevent the  $\text{ADCINTFLG}$  from blocking additional ADC interrupts:

```
ADCINTSEL1N2[INT1CONT] = 1;
ADCINTSEL1N2[INT2CONT] = 1;
ADCINTSEL3N4[INT3CONT] = 1;
ADCINTSEL3N4[INT4CONT] = 1;
```

2. Ensure there is always sufficient time to service the ADC ISR and clear the  $\text{ADCINTFLG}$  before the next ADC interrupt occurs to avoid this condition.
3. Check for an overflow condition in the ISR when clearing the  $\text{ADCINTFLG}$ . Check  $\text{ADCINTOVF}$  immediately after writing to  $\text{ADCINTFLGCLR}$ ; if it is set, then write  $\text{ADCINTFLGCLR}$  a second time to ensure the  $\text{ADCINTFLG}$  is cleared. The  $\text{ADCINTOVF}$  register will be set, indicating an ADC conversion interrupt was lost.

```
AdcaRegs.ADCINTFLGCLR.bit.ADCINT1 = 1;           //clear INT1 flag
if(1 == AdcaRegs.ADCINTOVF.bit.ADCINT1)          //ADCINT overflow
{
    AdcaRegs.ADCINTFLGCLR.bit.ADCINT1 = 1;        //clear INT1 again
    // If the ADCINTOVF condition will be ignored by the application
    // then clear the flag here by writing 1 to ADCINTOVFCLR.
    // If there is a ADCINTOVF handling routine, then either insert
    // that code and clear the ADCINTOVF flag here or do not clear
    // the ADCINTOVF here so the external routine will detect the
    // condition.
    // AdcaRegs.ADCINTOVFCLR.bit.ADCINT1 = 1;      // clear OVF
}
```

**Advisory**      **ADC: Degraded ADC Performance With ADCCLK Fractional Divider**
**Revisions Affected**      0, A, B, C

**Details**

Using fractional SYSCLK-to-ADCCLK dividers (controlled by the ADCCTL2.PRESCALE field) has been shown to cause degradation in ADC performance on this device. See [Table 3-1](#).

**Table 3-1. ADCCTL2 Register**

| REDUCED PERFORMANCE |          |       |                     |
|---------------------|----------|-------|---------------------|
| BIT                 | FIELD    | VALUE | DESCRIPTION         |
| 3–0                 | PRESCALE | 0001  | ADCCLK = SYSCLK/1.5 |
|                     |          | 0003  | ADCCLK = SYSCLK/2.5 |
|                     |          | ...   |                     |
| NORMAL PERFORMANCE  |          |       |                     |
| BIT                 | FIELD    | VALUE | DESCRIPTION         |
| 3–0                 | PRESCALE | 0000  | ADCCLK = SYSCLK/1.0 |
|                     |          | 0002  | ADCCLK = SYSCLK/2.0 |
|                     |          | ...   |                     |

**Workaround**

Use even PRESCALE clock divider values. Even PRESCALE values result in integer clock dividers which do not impact the ADC performance.

**Advisory** **BOR: VDDIO Between 2.45 V and 3.0 V can Result in Multiple XRSn Pulses**

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**Revisions Affected** 0, A, B, C

**Details**

The BOR can generate repeating XRSn assertions and deassertions when the VDDIO supply voltage is between 2.45 V and 3.0 V. It is recommended that the XRSn pin *not* be used directly as a reset to any other devices in the system.

The F280013x BOR is effective for internally holding the device in a known reset state, even when these XRSn pulses are occurring. The device will not branch to application code or bootloaders, and all other pins will be held in their reset state until the VDDIO supply rises above 3.0 V.

**Workarounds**

1. Ignore the extra XRSn transitions during power up, power down, and BOR events. The extra XRSn pulses will have no effect on the F280013x device operation itself.
2. If XRSn pulses would cause undesired system behavior with other system components, then do not use XRSn to drive other devices. An external voltage supervisor can be used for these applications.
3. For applications that need to avoid these pulses during normal power up and power down:
  - a. Power up: Follow the  $SR_{SUPPLY}$  requirement in the Recommended Operating Conditions table of the [TMS320F280013x Real-Time Microcontrollers](#) data sheet; no extra XRSn low pulses will occur.
  - b. Power Down: To avoid any deassertion of XRSn during power down, design the power supply so that VDDIO passes through the range from 3.0 V to 2.45 V within 25  $\mu$ s. If some voltage rise on XRSn is acceptable, then the time constant of the RC circuit implemented on XRSn can be calculated to ensure the voltage does not rise above a system-specified threshold.

---

**Advisory**                      **CMPSS: COMPxLATCH May Not Clear Properly Under Certain Conditions**


---

**Revisions Affected**      0, A, B, C

**Details**

The CMPSS latched path is designed to retain a tripped state within a local latch (COMPxLATCH) until it is cleared by software (via COMPSTSCLR) or by PWMSYNC.

COMPxLATCH is set indirectly by the comparator output after the signal has been digitized and qualified by the Digital Filter. The maximum latency expected for the comparator output to reach COMPxLATCH may be expressed in CMPSS module clock cycles as:

$$\text{LATENCY} = 1 + (1 \times \text{FILTER\_PRESCALE}) + (\text{FILTER\_THRESH} \times \text{FILTER\_PRESCALE})$$

When COMPxLATCH is cleared by software or by PWMSYNC, the latch itself is cleared as desired, but the data path prior to COMPxLATCH may not reflect the comparator output value for an additional LATENCY number of module clock cycles. If the Digital Filter output resolves to a logical 1 when COMPxLATCH is cleared, the latch will be set again on the following clock cycle.

**Workarounds**

Allow the Digital Filter output to resolve to logical 0 before clearing COMPxLATCH.

If COMPxLATCH is cleared by software, the output state of the Digital Filter can be confirmed through the COMPSTS register prior to clearing the latch. For instances where a large LATENCY value produces intolerable delays, the filter FIFO may be flushed by reinitializing the Digital Filter (via CTRIPxFILCTL).

If COMPxLATCH is cleared by PWMSYNC, the user application should be designed such that the comparator trip condition is cleared at least LATENCY cycles before PWMSYNC is generated.

## Advisory

### **CMPSS: A CMPSS Glitch can Occur if Comparator Input Pin has AGPIO Functionality and ADC is Sampling the Input Pin**

## Revisions Affected

0, A, B, C

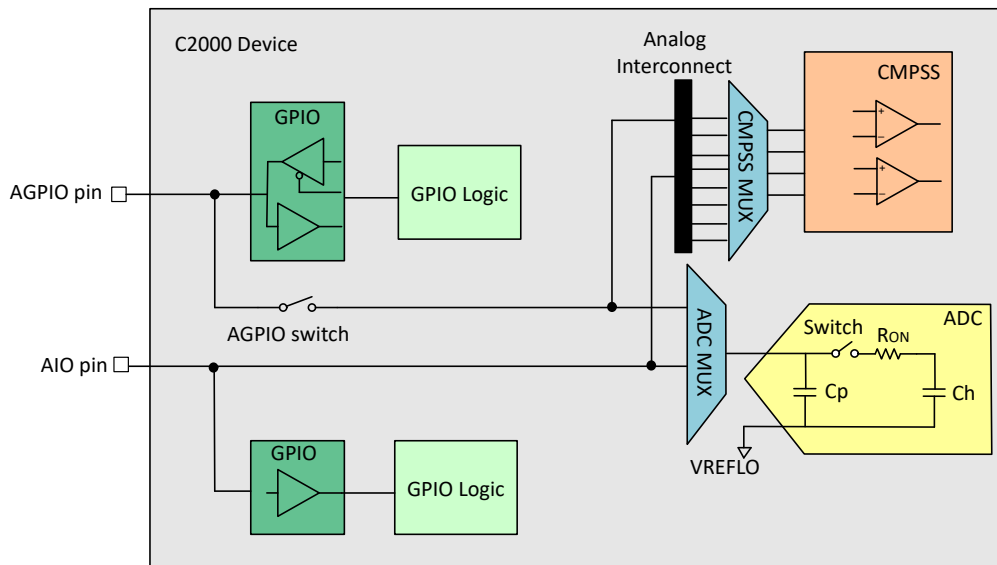
## Details

The combinations of use cases for a specific analog input pin that need special considerations are shown in Table 3-2. As shown in this table, special considerations or workarounds need to be used for the combination of CMPSS Input, ADC Sampling, and AGPIO.

**Table 3-2. Combinations of Use Cases for a Specific Analog Input Pin**

| FUNCTION USED ON A SPECIFIC ANALOG PIN | COMPONENT USED           |                                                 |     |     |     |
|----------------------------------------|--------------------------|-------------------------------------------------|-----|-----|-----|
| CMPSS Comparator Input                 | Yes                      | -                                               | Yes | -   | Yes |
| ADC Sampling                           | Yes                      | Yes                                             | -   | Yes | Yes |
| AGPIO Analog Pin Type                  | Yes                      | Yes                                             | Yes | -   | -   |
| AIO Analog Pin Type                    | -                        | -                                               | -   | Yes | Yes |
| <b>Result</b>                          | <b>Workaround needed</b> | <b>No special analysis or workaround needed</b> |     |     |     |

The AGPIO analog pin path contains an extra series switch of 53Ω. This creates a low-capacitance isolated node shared by the ADC and CMPSS comparator, as shown in Figure 3-1. This node can be disturbed when the ADC samples the channel (depending on the prior voltage stored on the ADC sample-and-hold capacitor), and this disturbance can cause a false CMPSS event of up to 50ns. To accommodate this potential disturbance, the workarounds below can be implemented.



**Figure 3-1. Analog Subsystem Diagram with AGPIO and AIO Analog Pin Types**

## Workarounds

1. Use a different pin (that is AIO pin type) for analog channels that need both ADC and CMPSS together.
2. Use the CMPSS Digital Filter with a setting of 50ns or greater, which will filter the temporary disturbance.
3. Precondition the sample-and-hold capacitor of the ADC so that the disturbance will not cause a false trip. For example, perform a dummy read of a 3.3V connection from a different channel on the ADC immediately before the impacted channel is read,

---

**Advisory (continued) *CMPSS: A CMPSS Glitch can Occur if Comparator Input Pin has AGPIO Functionality and ADC is Sampling the Input Pin***

---

so the disturbance is in the positive direction, away from the false trip. The opposite dummy read of a 0V signal would be used if the false trip is inverted in polarity.

|                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
|---------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Advisory</b>           | <b><i>During DCAN FIFO Mode, Received Messages May be Placed Out of Order in the FIFO Buffer</i></b>                                                                                                                                                                                                                                                                                                                                                                                                      |
| <b>Revisions Affected</b> | 0, A, B, C                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| <b>Details</b>            | <p>In DCAN FIFO mode, received messages with the same arbitration and mask IDs are supposed to be placed in the FIFO in the order in which they are received. The CPU then retrieves the received messages from the FIFO via the IF1/IF2 interface registers. Some messages may be placed in the FIFO out of the order in which they were received. If the order of the messages is critical to the application for processing, then this behavior will prevent the proper use of the DCAN FIFO mode.</p> |
| <b>Workaround</b>         | None                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |

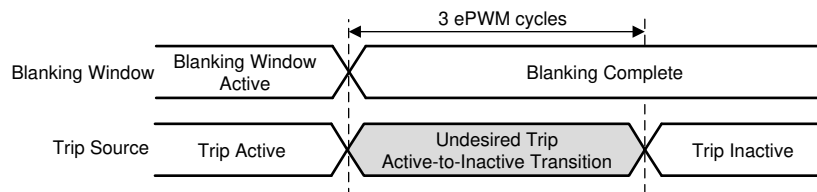
**Advisory** ***ePWM: An ePWM Glitch can Occur if a Trip Remains Active at the End of the Blanking Window***

**Revisions Affected** 0, A, B, C

**Details**

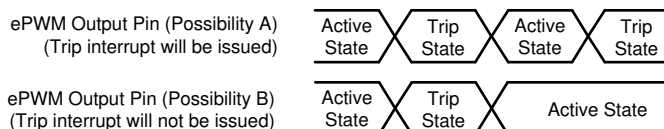
The blanking window is typically used to mask any PWM trip events during transitions which would be false trips to the system. If an ePWM trip event remains active for less than three ePWM clocks after the end of the blanking window cycles, there can be an undesired glitch at the ePWM output.

Figure 3-2 illustrates the time period which could result in an undesired ePWM output.



**Figure 3-2. Undesired Trip Event and Blanking Window Expiration**

Figure 3-3 illustrates the two potential ePWM outputs possible if the trip event ends within 1 cycle before or 3 cycles after the blanking window closes.



**Figure 3-3. Resulting Undesired ePWM Outputs Possible**

**Workaround** Extend or reduce the blanking window to avoid any undesired trip action.

**Advisory** ***ePWM: Trip Events Will Not be Filtered by the Blanking Window for the First 3 Cycles After the Start of a Blanking Window***

**Revisions Affected** 0, A, B, C

**Details**

The Blanking Window will not blank trip events for the first 3 cycles after the start of a Blanking Window. DCEVTFILT may continue to reflect changes in the DCxEVTy signals. If DCEVTFILT is enabled, this may impact subsequent subsystems that are configured (for example, the Trip Zone submodule, TZ interrupts, ADC SOC, or the PWM output).

**Workaround** Start the Blanking Window 3 cycles before blanking is required. If a Blanking Window is needed at a period boundary, start the Blanking Window 3 cycles before the beginning of the next period. This works because Blanking Windows persist across period boundaries.

---

**Advisory**      ***eQEP: Position Counter Incorrectly Reset on Direction Change During Index***

---

**Revisions Affected**      0, A, B, C**Details**

While using the PCRM = 0 configuration, if the direction change occurs when the index input is active, the position counter (QPOSCNT) could be reset erroneously, resulting in an unexpected change in the counter value. This could result in a change of up to  $\pm 4$  counts from the expected value of the position counter and lead to unexpected subsequent setting of the error flags.

While using the PCRM = 0 configuration [that is, Position Counter Reset on Index Event (QEPCTL[PCRM] = 00)], if the index event occurs during the forward movement, then the position counter is reset to 0 on the next eQEP clock. If the index event occurs during the reverse movement, then the position counter is reset to the value in the QPOSMAX register on the next eQEP clock. The eQEP peripheral records the occurrence of the first index marker (QEPSTS[FIMF]) and direction on the first index event marker (QEPSTS[FIDF]) in QEPSTS registers. It also remembers the quadrature edge on the first index marker so that same relative quadrature transition is used for index event reset operation.

If the direction change occurs while the index pulse is active, the module would still continue to look for the relative quadrature transition for performing the position counter reset. This results in an unexpected change in the position counter value.

The next index event without a simultaneous direction change will reset the counter properly and work as expected.

**Workaround**

Do not use the PCRM = 0 configuration if the direction change could occur while the index is active and the resultant change of the position counter value could affect the application.

Other options for performing position counter reset, if appropriate for the application [such as Index Event Initialization (IEI)], do not have this issue.

---

**Advisory**                      **Flash: Single-Bit ECC Error Interrupt is Not Generated**


---

**Revisions Affected**      0, A, B, C

**Details**                      If the single-bit ECC error threshold is configured as 0, the single-bit error interrupt is not generated when there is a single-bit error.

**Workaround**                      Set the error threshold bit field (FLASH\_ECC\_REGS  
ERR\_THRESHOLD.ERR\_THRESHOLD field) to a value greater than or equal to 1. Note  
that the default value of the threshold bit field is 0.

---

**Advisory**                      **Flash API: Production Version Not Available in C2000Ware 4.03.00.00**


---

**Revisions Affected**      0, A, B, C

**Details**                      Flash API version 2.00.00.00 released in C2000Ware 4.03.00.00 is BETA STATUS. The  
PRODUCTION STATUS Flash API version is 2.00.01.00 (or higher) and is available in  
C2000Ware version 5.00.00.00 (or higher).

**Workaround**                      Use Flash API version 2.00.01.00 (or higher) for any production application or flash  
programming software.

## Advisory

## FPU: FPU-to-CPU Register Move Operation Preceded by Any FPU 2p Operation

### Revisions Affected

0, A, B, C

### Details

This advisory applies when a multicycle (2p) FPU instruction is followed by a FPU-to-CPU register transfer. If the FPU-to-CPU read instruction source register is the same as the 2p instruction destination, then the read may be of the value of the FPU register before the 2p instruction completes. This occurs because the 2p instructions rely on data-forwarding of the result during the E3 phase of the pipeline. If a pipeline stall happens to occur in the E3 phase, the result does not get forwarded in time for the read instruction.

The 2p instructions impacted by this advisory are MPYF32, ADDF32, SUBF32, and MACF32. The destination of the FPU register read must be a CPU register (ACC, P, T, XAR0...XAR7). This advisory does not apply if the register read is a FPU-to-FPU register transfer.

In the example below, the 2p instruction, MPYF32, uses R6H as its destination. The FPU register read, MOV32, uses the same register, R6H, as its source, and a CPU register as the destination. If a stall occurs in the E3 pipeline phase, then MOV32 will read the value of R6H before the MPYF32 instruction completes.

### Example of Problem:

```
MPYF32 R6H, R5H, R0H ; 2p FPU instruction that writes to R6H
|| MOV32 *XAR7++, R4H
F32TOUI16R R3H, R4H ; delay slot
ADDF32 R2H, R2H, R0H
|| MOV32 *--SP, R2H ; alignment cycle
MOV32 @XAR3, R6H ; FPU register read of R6H
```

Figure 3-4 shows the pipeline diagram of the issue when there are no stalls in the pipeline.

|    | Instruction                                   | F1              | F2 | D1 | D2 | R1 | R2 | E  | W  |    | Comments                                                                                                                                                                                                                                                |
|----|-----------------------------------------------|-----------------|----|----|----|----|----|----|----|----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|    |                                               | FPU pipeline--> |    |    |    | R1 | R2 | E1 | E2 | E3 |                                                                                                                                                                                                                                                         |
| I1 | MPYF32 R6H, R5H, R0H<br>   MOV32 *XAR7++, R4H | I1              |    |    |    |    |    |    |    |    |                                                                                                                                                                                                                                                         |
| I2 | F32TOUI16R R3H, R4H                           | I2              | I1 |    |    |    |    |    |    |    |                                                                                                                                                                                                                                                         |
| I3 | ADDF32 R3H, R2H, R0H<br>   MOV32 *--SP, R2H   | I3              | I2 | I1 |    |    |    |    |    |    |                                                                                                                                                                                                                                                         |
| I4 | MOV32 @XAR3, R6H                              | I4              | I3 | I2 | I1 |    |    |    |    |    |                                                                                                                                                                                                                                                         |
|    |                                               |                 | I4 | I3 | I2 | I1 |    |    |    |    |                                                                                                                                                                                                                                                         |
|    |                                               |                 |    | I4 | I3 | I2 | I1 |    |    |    |                                                                                                                                                                                                                                                         |
|    |                                               |                 |    |    | I4 | I3 | I2 | I1 |    |    |                                                                                                                                                                                                                                                         |
|    |                                               |                 |    |    |    | I4 | I3 | I2 | I1 |    |                                                                                                                                                                                                                                                         |
|    |                                               |                 |    |    |    |    | I4 | I3 | I2 | I1 | I4 samples the result as it enters the R2 phase. The product R6H=R5H*R0H (I1) finishes computing in the E3 phase, but is <b>forwarded</b> as an operand to I4. This makes I4 appear to be a 2p instruction, but I4 actually takes 3p cycles to compute. |
|    |                                               |                 |    |    |    |    |    | I4 | I3 | I2 |                                                                                                                                                                                                                                                         |
|    |                                               |                 |    |    |    |    |    |    | I4 | I3 |                                                                                                                                                                                                                                                         |

Figure 3-4. Pipeline Diagram of the Issue When There are no Stalls in the Pipeline

**Advisory (continued) FPU: FPU-to-CPU Register Move Operation Preceded by Any FPU 2p Operation**

Figure 3-5 shows the pipeline diagram of the issue if there is a stall in the E3 slot of the instruction I1.

|    | Instruction                                   | F1              | F2 | D1 | D2 | R1 | R2 | E  | W  |            | Comments                                                                                                                                                                                                                   |
|----|-----------------------------------------------|-----------------|----|----|----|----|----|----|----|------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|    |                                               | FPU pipeline--> |    |    |    | R1 | R2 | E1 | E2 | E3         |                                                                                                                                                                                                                            |
| I1 | MPYF32 R6H, R5H, R0H<br>   MOV32 *XAR7++, R4H | I1              |    |    |    |    |    |    |    |            |                                                                                                                                                                                                                            |
| I2 | F32TOUI16R R3H, R4H                           | I2              | I1 |    |    |    |    |    |    |            |                                                                                                                                                                                                                            |
| I3 | ADDF32 R3H, R2H, R0H<br>   MOV32 *--SP, R2H   | I3              | I2 | I1 |    |    |    |    |    |            |                                                                                                                                                                                                                            |
| I4 | MOV32 @XAR3, R6H                              | I4              | I3 | I2 | I1 |    |    |    |    |            |                                                                                                                                                                                                                            |
|    |                                               |                 | I4 | I3 | I2 | I1 |    |    |    |            |                                                                                                                                                                                                                            |
|    |                                               |                 |    | I4 | I3 | I2 | I1 |    |    |            |                                                                                                                                                                                                                            |
|    |                                               |                 |    |    | I4 | I3 | I2 | I1 |    |            |                                                                                                                                                                                                                            |
|    |                                               |                 |    |    |    | I4 | I3 | I2 | I1 |            |                                                                                                                                                                                                                            |
|    |                                               |                 |    |    |    |    | I4 | I3 | I2 | I1 (STALL) | I4 samples the result as it enters the R2 phase, but I1 is stalled in E3 and is unable to forward the product of R5H*R0H to I4 (R6H does not have the product yet due to a design bug). So, I4 reads the old value of R6H. |
|    |                                               |                 |    |    |    |    | I4 | I3 | I2 | I1         | There is no change in the pipeline as it was stalled in the previous cycle. I4 had already sampled the old value of R6H in the previous cycle.                                                                             |
|    |                                               |                 |    |    |    |    |    | I4 | I3 | I2         | Stall over                                                                                                                                                                                                                 |

**Figure 3-5. Pipeline Diagram of the Issue if There is a Stall in the E3 Slot of the Instruction I1**

**Workaround**

Treat MPYF32, ADDF32, SUBF32, and MACF32 in this scenario as 3p-cycle instructions. Three NOPs or non-conflicting instructions must be placed in the delay slot of the instruction.

The C28x Code Generation Tools v.6.2.0 and later will both generate the correct instruction sequence and detect the error in assembly code. In previous versions, v6.0.5 (for the 6.0.x branch) and v.6.1.2 (for the 6.1.x branch), the compiler will generate the correct instruction sequence but the assembler will not detect the error in assembly code.

**Example of Workaround:**

```

MPYF32 R6H, R5H, R0H
|| MOV32 *XAR7++, R4H      ; 3p FPU instruction that writes to R6H
F32TOUI16R R3H, R4H      ; delay slot
ADDF32 R2H, R2H, R0H
|| MOV32 *--SP, R2H      ; delay slot
NOP                      ; alignment cycle
MOV32 @XAR3, R6H        ; FPU register read of R6H

```

Figure 3-6 shows the pipeline diagram with the workaround in place.

**Advisory (continued) FPU: FPU-to-CPU Register Move Operation Preceded by Any FPU 2p Operation**

|    | Instruction                                   | F1              | F2 | D1 | D2 | R1 | R2 | E  | W  |            | Comments                                                                                                                                     |
|----|-----------------------------------------------|-----------------|----|----|----|----|----|----|----|------------|----------------------------------------------------------------------------------------------------------------------------------------------|
|    |                                               | FPU pipeline--> |    |    |    | R1 | R2 | E1 | E2 | E3         |                                                                                                                                              |
| I1 | MPYF32 R6H, R5H, R0H<br>   MOV32 *XAR7++, R4H | I1              |    |    |    |    |    |    |    |            |                                                                                                                                              |
| I2 | F32TOUI16R R3H, R4H                           | I2              | I1 |    |    |    |    |    |    |            |                                                                                                                                              |
| I3 | ADDF32 R3H, R2H, R0H<br>   MOV32 *--SP, R2H   | I3              | I2 | I1 |    |    |    |    |    |            |                                                                                                                                              |
| I4 | NOP                                           | I4              | I3 | I2 | I1 |    |    |    |    |            |                                                                                                                                              |
| I5 | MOV32 @XAR3, R6H                              | I5              | I4 | I3 | I2 | I1 |    |    |    |            |                                                                                                                                              |
|    |                                               |                 | I5 | I4 | I3 | I2 | I1 |    |    |            |                                                                                                                                              |
|    |                                               |                 |    | I5 | I4 | I3 | I2 | I1 |    |            |                                                                                                                                              |
|    |                                               |                 |    |    | I5 | I4 | I3 | I2 | I1 |            |                                                                                                                                              |
|    |                                               |                 |    |    |    | I5 | I4 | I3 | I2 | I1 (STALL) | Due to one extra NOP, I5 does not reach R2 when I1 enters E3; thus, forwarding is not needed.                                                |
|    |                                               |                 |    |    |    | I5 | I4 | I3 | I2 | I1         | There is no change due to the stall in the previous cycle.                                                                                   |
|    |                                               |                 |    |    |    |    | I5 | I4 | I3 | I2         | I1 moves out of E3 and I5 moves to R2. R6H has the result of R5H*R0H and is read by I5. There is no need to forward the result in this case. |
|    |                                               |                 |    |    |    |    |    | I5 | I4 | I3         |                                                                                                                                              |

**Figure 3-6. Pipeline Diagram With Workaround in Place**

**Advisory**      ***GPIO19/X1: Application of Voltage Outside Recommended Operating Conditions can Cause Device Misbehavior***

---

**Revisions Affected**      0, A, B, C**Details**

If a voltage in excess of the recommended operating conditions (above VDDIO or below VSS) is applied to the GPIO19/X1 pin, the device may not operate correctly. Effects can include:

- Device not exiting the boot ROM after power up and/or XRSn deassertion
- Device is unable to connect through JTAG
- Impact to the device clock frequency during application code execution

**Workaround**

Pay special attention to the layout and routing of the GPIO19/X1 pin on this device. While an out-of-specification voltage on this pin is the cause of the issue; the source of the excess voltage may come from the external components connected to the pin, or from noise-coupling from other sources on the PCB. If a single-ended clock is applied to GPIO19, overvoltage can also arise from impedance mismatching of the external clock driver and the characteristics of this pin. Verification of signal integrity is recommended to determine if the applied voltage is within the data sheet tolerance.

If this pin is unused in the system, the recommendations for unused pins from the data sheet still apply:

- No connection (input mode with internal pullup enabled)
- No connection (output mode with internal pullup disabled)
- Pullup or pulldown resistor (any value resistor, input mode, and with internal pullup disabled)

However, if the PCB design allows for it, a modification of the final bullet is preferred to minimize the impact of noise on this pin:

- Tie this pin directly to VSS

## Advisory

## I2C: Target Transmitter Mode, Standard Mode SDA Timings Limitation

### Revision Affected

0, A, B, C

### Details

The I2C peripheral present on the MCU is a Fast-mode device; it will clock-stretch the SCL (Clock) line when used with a Standard-mode host.

There is a requirement from the I2C Specification for a Fast-mode device used in a Standard-mode system to meet  $t_{\text{SU:DAT}}$  (data set-up time) +  $t_{\text{r(max)}}$  (rise time) before releasing the SCL line. See Footnote 4 of the "Characteristics of the SDA and SCL bus lines for Standard, Fast, and Fast-mode Plus I2C-bus devices" table in the NXP Semiconductors *I2C-bus specification and user manual* (UM10204).

However, the C2000 I2C clock-stretches the SCL line by a fixed amount =  $6 * f_{\text{mod}}$  Clock (I2C Clock rate of the C2000) in the above scenario. When the C2000™ microcontroller is acting as a target transmitter with a Standard-mode host, it is possible for the clock line (SCL) to be released by the C2000 before the data (SDA) is ready, if the  $t_{\text{r}}$  of SDA is too long.

The "Pull-up resistor sizing" section in the NXP Semiconductors *I2C-bus specification and user manual* (UM10204) gives more details on choosing the appropriate PU resistor ( $R_{\text{p}}$ ), based on the rise time ( $t_{\text{r}}$ ) and bus capacitance ( $C_{\text{b}}$ ) shown in [Equation 1](#).

$$R_{\text{p(max)}} = \frac{t_{\text{r}}}{0.8473 \times C_{\text{b}}} \quad (1)$$

### Workaround

#### 1. Reducing $t_{\text{r}}$ with a strong pullup

In order to ensure that  $t_{\text{SU:DAT}} + t_{\text{r(max)}}$  is met, the user can configure the pullup resistance on the SDA line such that it meets the constraints listed in the SDA Data Rise Time Requirement column of [Table 3-3](#) based on the value of  $f_{\text{mod}}$  Clock in their system. This will ensure that the data present on the SDA line is valid when the C2000 releases the SCL signal.

[Table 3-4](#) gives suggested  $R_{\text{p}}$  resistor values for a given  $f_{\text{mod}}$  Clock (MHz) and  $C_{\text{b}}$  (bus capacitance). For other values of  $C_{\text{b}}$ , please use [Equation 1](#) to calculate the value of  $R_{\text{p}}$  needed in the system.

**Table 3-3. Data Rise Time Requirements for C2000 as Target Transmitter with Standard-Mode Host**

| $f_{\text{mod}}$ Clock (MHz) | $f_{\text{mod}}$ Period (ns) | SCL Clock-Stretch Delay from C2000 I2C (ns): ( $6 * f_{\text{mod}}$ Clock) | Data Set-up Time (ns): $t_{\text{SU:DAT}}$ (Standard Mode) | SDA Data Rise Time Requirement (ns): $t_{\text{r}}$ |
|------------------------------|------------------------------|----------------------------------------------------------------------------|------------------------------------------------------------|-----------------------------------------------------|
| 7                            | 142.9                        | 857                                                                        | 250                                                        | 607                                                 |
| 8                            | 125                          | 750                                                                        |                                                            | 500                                                 |
| 9                            | 111                          | 666                                                                        |                                                            | 416                                                 |
| 10                           | 100                          | 600                                                                        |                                                            | 350                                                 |
| 11                           | 90.9                         | 545                                                                        |                                                            | 295                                                 |
| 12                           | 83.3                         | 500                                                                        |                                                            | 250                                                 |

**Advisory (continued) I2C: Target Transmitter Mode, Standard Mode SDA Timings Limitation**
**Table 3-4. Pullup Resistor ( $R_p$ ) Values for Common Bus Capacitances ( $C_b$ )**

| $f_{\text{mod}}$ Clock (MHz) | SDA Data Rise Time Requirement (ns): $t_r$ | $R_p$ (k $\Omega$ ) for $C_b = 100$ pF | $R_p$ (k $\Omega$ ) for $C_b = 200$ pF | $R_p$ (k $\Omega$ ) for $C_b = 300$ pF | $R_p$ (k $\Omega$ ) for $C_b = 400$ pF |
|------------------------------|--------------------------------------------|----------------------------------------|----------------------------------------|----------------------------------------|----------------------------------------|
| 7                            | 607                                        | 7.1                                    | 3.5                                    | 2.3                                    | 1.7                                    |
| 8                            | 500                                        | 5.9                                    | 2.9                                    | 1.9                                    | 1.4                                    |
| 9                            | 416                                        | 4.9                                    | 2.4                                    | 1.6                                    | 1.2                                    |
| 10                           | 350                                        | 4.1                                    | 2.0                                    | 1.3                                    | 1.0                                    |
| 11                           | 295                                        | 3.4                                    | 1.7                                    | 1.1                                    | 0.8                                    |
| 12                           | 250                                        | 2.9                                    | 1.4                                    | 0.9                                    | 0.7                                    |

**2.  $t_r = 1000$  ns**

*This workaround is not preferred due to restrictions in general I2C usage, use Workaround 1 when possible.*

If the system is such that it requires 1000 ns of rise time on the SDA line, the C2000 I2C  $f_{\text{mod}}$  Clock can be configured to 4.8 MHz so the clock-stretching ( $6 * f_{\text{mod}}$  Clock) satisfies this requirement. This results in  $t_r = (1/4.8 \text{ MHz}) * 6 = 1000$  ns. This workaround is only valid in systems where the C2000 I2C is the target on the I2C bus. Note that 4.8 MHz is outside the data sheet's required range of 7 MHz to 12 MHz for  $f_{\text{mod}}$  Clock. Using  $f_{\text{mod}}$  at 4.8 MHz, even though it is outside of the data sheet's required range, will work for the C2000 I2C in Target mode on a Standard-mode host bus. Using  $f_{\text{mod}} = 4.8$  MHz in any other configurations except the one listed in this workaround will cause other timing parameters to be violated and is not allowed.

## Advisory **Memory: Prefetching Beyond Valid Memory**

**Revisions Affected** 0, A, B, C

**Details** The C28x CPU prefetches instructions beyond those currently active in its pipeline. If the prefetch occurs past the end of valid memory, then the CPU may receive an invalid opcode.

**Workaround** **M1** – The prefetch queue is 8 x16 words in depth. Therefore, code should not come within 8 words of the end of valid memory. Prefetching across the boundary between two valid memory blocks is all right.

Example 1: M1 ends at address 0x7FF and is not followed by another memory block. Code in M1 should be stored no farther than address 0x7F7. Addresses 0x7F8–0x7FF should not be used for code.

Example 2: M0 ends at address 0x3FF and valid memory (M1) follows it. Code in M0 can be stored up to and including address 0x3FF. Code can also cross into M1, up to and including address 0x7F7.

**Table 3-5. Memories Impacted by Advisory**

| MEMORY TYPE | ADDRESSES IMPACTED      |
|-------------|-------------------------|
| M1          | 0x0000 07F8–0x0000 07FF |

**Advisory** ***MPOST: Execution of Memory Power-On Self-Test will not Execute on Some Early Material***

**Revisions Affected** 0, A, B, C

**Details** MPOST (Memory Power-On Self-Test) can be used in functional-safety applications to test the device memory on power up. This feature is activated by writing to the Z1\_GPREG2.MPOST bits using the DCSM Security tool. On impacted material, MPOST will not execute even if the Z1\_GPREG2.MPOST bits are written to.

**Workaround**

- **Check OTP Revision:** Fixed material will have an OTP revision number greater than 2. The OTP revision number can be determined using [Table 3-6](#). MPOST will work as documented in the [TMS320F280013x Real-Time Microcontrollers Technical Reference Manual](#).
- **Equivalent memory test in F280013x SDL:** Using the STA\_MARCH function that is included as part of the F280013x Software Diagnostic Library (SDL) is an equivalent test of the memories that can be executed from the main application. The SDL is included in the C2000Ware installation in the following parent directory: C:/ti/c2000/C2000Ware\_5\_02\_00\_00/libraries/diagnostic/f280013x/. See the "test application" project in the "examples" folder as well as the description of the STL in the "docs" subfolder on how to invoke this memory check.

**Table 3-6. OTP Revision Number Location**

| ADDRESS     | 8-bit MSB | 8-bit LSB    |
|-------------|-----------|--------------|
| 0x0007 11DE | 0x5A      | OTP revision |

## Advisory

### **SYSTEM: Multiple Successive Writes to CLKSRCCTL1 Can Cause a System Hang**

## Revisions Affected

0, A, B, C

## Details

When the CLKSRCCTL1 register is written more than once without delay between writes, the system can hang and can only be recovered by an external XRSn reset or Watchdog reset. The occurrence of this condition depends on the clock ratio between SYSCLK and the clock selected by OSCCLKSRCSEL, and may not occur every time.

If this issue is encountered while using the debugger, then after hitting pause, the program counter will be at the Boot ROM reset vector.

Implementing the workaround will avoid this condition for any SYSCLK to OSCCLK ratio.

## Workaround

Add a software delay of 300 SYSCLK cycles using an NOP instruction after every write to the CLKSRCCTL1 register.

Example:

```
ClkCfgRegs.CLKSRCCTL1.bit.INTOSC2OFF=0;           // Turn on INTOSC2
asm(" RPT #250 || NOP");                           // Delay of 250 SYSCLK cycles
asm(" RPT #50 || NOP");                             // Delay of 50 SYSCLK cycles
ClkCfgRegs.CLKSRCCTL1.bit.OSCCLKSRCSEL = 0;         // Clk Src = INTOSC2
asm(" RPT #250 || NOP");                           // Delay of 250 SYSCLK cycles
asm(" RPT #50 || NOP");                             // Delay of 50 SYSCLK cycles
```

C2000Ware\_3\_00\_00\_00 and later revisions will have this workaround implemented.

|                           |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|---------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Advisory</b>           | <b><i>PLL Reference Clock Lost Detection: Missing Clock Flag may be Incorrectly Activated</i></b>                                                                                                                                                                                                                                                                                                                                                                                                                           |
| <b>Revisions Affected</b> | 0, A, B, C                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
| <b>Details</b>            | The register bit SYSPLLSTS.REF_LOSTS may be incorrectly set, falsely indicating a reference clock loss.                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Workaround</b>         | <p>Do not use the PLL Reference Clock Lost Detection feature. As an alternative, use the Missing Clock Detect (MCD) feature or the Dual-Clock Comparator (DCC) to detect reference clock loss.</p> <ul style="list-style-type: none"> <li>For the MCD method, refer to C2000Ware example <code>sysctl_ex1_missing_clock_detection</code> under the <code>sysctl</code> folder.</li> <li>For the DCC method, refer to C2000Ware example <code>dcc_ex4_clock_fail_detect</code> under the <code>dcc</code> folder.</li> </ul> |

---

|                 |                                                                |
|-----------------|----------------------------------------------------------------|
| <b>Advisory</b> | <b><i>Watchdog: WDKEY Register is not EALLOW-Protected</i></b> |
|-----------------|----------------------------------------------------------------|

---

|                           |            |
|---------------------------|------------|
| <b>Revisions Affected</b> | 0, A, B, C |
|---------------------------|------------|

|                |                                                                                                                                                                                                                                                  |
|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Details</b> | The WDKEY register is not EALLOW-protected. Issuing the EALLOW and EDIS instructions to write to this register is not required. To enable software reuse on other devices where WDKEY is EALLOW-protected, using EALLOW and EDIS is recommended. |
|----------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|

|                   |      |
|-------------------|------|
| <b>Workaround</b> | None |
|-------------------|------|

## 4 Silicon Revision B Usage Notes and Advisories

This section lists the usage notes and advisories for this silicon revision.

### 4.1 Silicon Revision B Usage Notes

Silicon revision-applicable usage notes have been found on a later silicon revision. For more details, see [Silicon Revision C Usage Notes](#).

### 4.2 Silicon Revision B Advisories

Silicon revision-applicable advisories have been found on a later silicon revision. For more details, see [Silicon Revision C Advisories](#).

## 5 Silicon Revision A Usage Notes and Advisories

This section lists the usage notes and advisories for this silicon revision.

### 5.1 Silicon Revision A Usage Notes

Silicon revision-applicable usage notes have been found on a later silicon revision. For more details, see [Silicon Revision C Usage Notes](#).

### 5.2 Silicon Revision A Advisories

Silicon revision-applicable advisories have been found on a later silicon revision. For more details, see [Silicon Revision C Advisories](#).

## 6 Silicon Revision 0 Usage Notes and Advisories

This section lists the usage notes and advisories for this silicon revision.

### 6.1 Silicon Revision 0 Usage Notes

Silicon revision-applicable usage notes have been found on a later silicon revision. For more details, see [Silicon Revision C Usage Notes](#).

### 6.2 Silicon Revision 0 Advisories

Silicon revision-applicable advisories have been found on a later silicon revision. For more details, see [Silicon Revision C Advisories](#).

## 7 Documentation Support

For device-specific data sheets and related documentation, visit the TI web site at: <https://www.ti.com>.

For more information regarding the TMS320F280013x devices, see the following documents:

- [TMS320F280013x Real-Time Microcontrollers](#) data sheet
- [TMS320F280013x Real-Time Microcontrollers Technical Reference Manual](#)

## 8 Trademarks

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## 9 Revision History

| Changes from December 10, 2024 to July 28, 2025                                                                                                                                                                                                | Page              |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------|
| • <b>This Revision History lists the changes from SPRZ506D to SPRZ506E.</b> .....                                                                                                                                                              | <a href="#">3</a> |
| • <a href="#">Caution While Using Nested Interrupts With Repeat Block</a> Usage Note: Changed title from <i>Caution While Using Nested Interrupts</i> to <i>Caution While Using Nested Interrupts With Repeat Block</i> . Updated Usage Note.. | <a href="#">7</a> |

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