

# Impact of PLL Jitter to GSPS ADC's SNR and Performance Optimization



## ABSTRACT

Jitter noise contributed by the clock source (frequency synthesizer or phase-locked loop (PLL)) has a big impact on the performance of new generation high-performance Gps analog-to-digital converters (ADC).

Both in-band and out of-band noise performance of the PLL impact the ADC signal-to-noise ratio (SNR), and consequently the effective resolution of the ADC (ENOB). The noise contributed by the PLL can be reduced by operating the PLL Phase Frequency Detector (PFD) at higher frequencies, reducing the input -output multiplication factor N, and using a bandpass filter to reduce far-out noise (or noise floor). This application note describes how to estimate the jitter requirements, translate that into a PLL phase noise requirement, and determine (recommending) the filter bandwidth needed to minimize the SNR performance degradation due to the clocking source. While this analysis is generic and applies to any PLL and ADC, a specific example will be provided by using TI LMX2594 high performance PLL and ADC12DJ5200 12-bit, 5-GSPS ADC.

## Table of Contents

<b>1 PLL Phase Noise and RMS Jitter</b> .....	<b>2</b>
<b>2 ADC SNR and Jitter Impact</b> .....	<b>4</b>
2.1 Examples.....	5
<b>3 Simulations and Filter Requirements</b> .....	<b>7</b>
<b>4 Measurement Setup</b> .....	<b>9</b>
<b>5 References</b> .....	<b>11</b>

## List of Figures

Figure 1-1. Ideal and Real Output Spectrum for a Sinusoidal Signal.....	2
Figure 1-2. Typical PLL Phase Noise Plot (LMX2594 Phase Noise at 11 GHz).....	3
Figure 1-3. Jitter in the Time Domain.....	4
Figure 2-1. Jitter vs Fin Requirements.....	5
Figure 2-2. SNR and ENOB vs Clock Jitter.....	6
Figure 3-1. Simulation Setup.....	7
Figure 3-2. Phase Noise vs Frequency.....	7
Figure 3-3. Jitter vs Filter Bandwidth.....	7
Figure 3-4. Simulated SNR vs Frequency With Different Sources.....	8
Figure 4-1. SMA100A Signal Generator Used for Clocking the ADC12DJ5200RF With the Bandpass Filter.....	9
Figure 4-2. LMX2594 Used for Clocking the ADC12DJ5200RF With the Bandpass Filter.....	10
Figure 4-3. Measured SNR vs Fin With and Without Filter.....	10

## List of Tables

Table 4-1. Measured SNR vs Fin with SMA and LMX2594 with and without filter.....	11
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## 1 PLL Phase Noise and RMS Jitter

The generation of accurate waveforms plays a crucial role in almost all electronic equipment, from radar to consumer electronics. A frequency synthesizer, or Phase-Locked Loop (PLL), is defined as a system that generates one or many frequencies from a very accurate and stable reference, in such a way that the ratio of the output to the reference frequency is an integer (integer-N PLL) or fractional number (fractional-N PLL).

$$F_{OUT} = (N \times F) \quad (1)$$

where

- $F_{OUT}$  is the output frequency
- $F_{REF}$  is the reference frequency
- $N$  is either an integer or fractional number

For more information on PLL and frequency synthesis, refer to [1], [2], [3]. The ideal output of a sinewave generator is given by Equation 2:

$$A \sin(\omega_o t + \varphi) \quad (2)$$

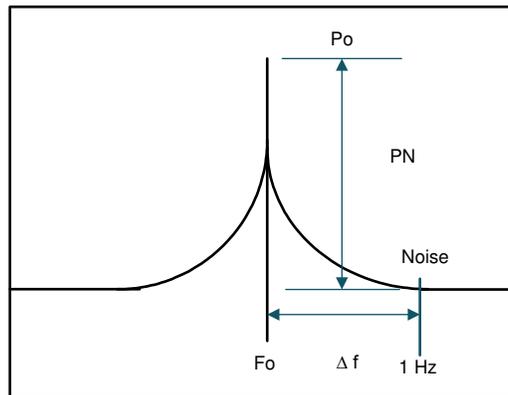
The corresponding spectrum is a delta (Dirac) function at frequency  $F_o = \omega_o / 2\pi$ . In the real world, the generated signal will be:

$$A [1 + n_a(t)] \sin[\omega_o t + \varphi + n_\phi(t)] \quad (3)$$

where

- $n_a(t)$  is the amplitude noise, which in most cases is negligible
- $n_\phi(t)$  is the phase noise

The corresponding spectrum will exhibit a skirt around the carrier frequency, as depicted in Figure 1-1.



**Figure 1-1. Ideal and Real Output Spectrum for a Sinusoidal Signal**

To quantify phase noise, consider a unit bandwidth (1 Hz) at an offset  $\Delta f$  with respect to  $F_o$ , calculate the noise power in this bandwidth and divide the result by the carrier power:

$$PN(\Delta f) = \frac{N_{1\text{Hz}}(\Delta f)}{P_o} \left[ \frac{\text{rad}^2}{\text{Hz}} \right] \quad (4)$$

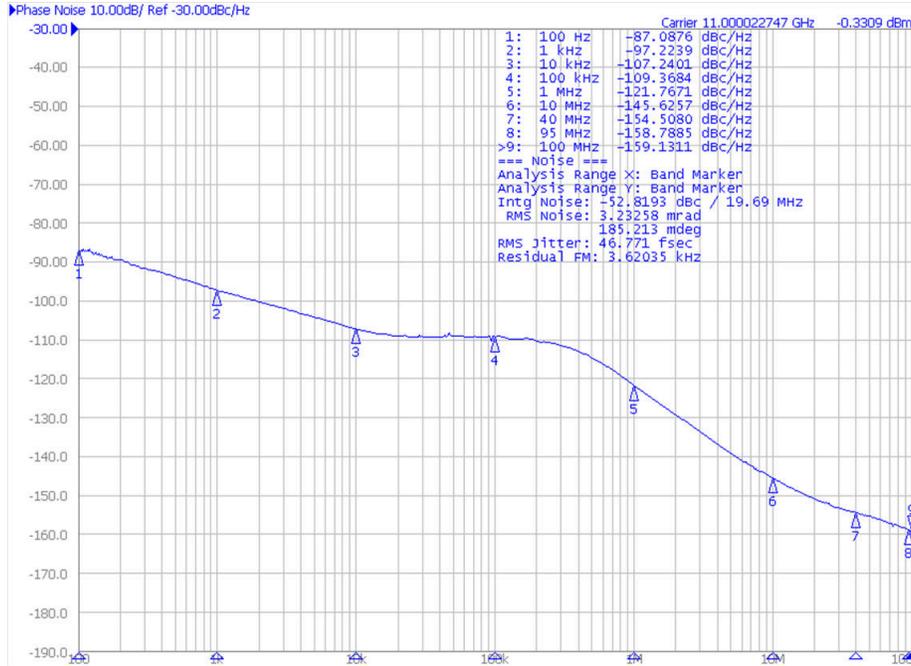
where

- $PN(\Delta f)$  is the single sideband (SSB) phase noise at offset frequency  $\Delta f$

In dB:

$$PN_{dB}(\Delta f) = 10 \log \left( \frac{N_{1\text{Hz}}(\Delta f)}{P_o} \right) \left[ \frac{\text{dBc}}{\text{Hz}} \right] \quad (5)$$

Figure 1-2 shows a typical PLL phase noise plot.



**Figure 1-2. Typical PLL Phase Noise Plot (LMX2594 Phase Noise at 11 GHz)**

Depending on the specific application, phase noise can be specified as a mask, in which case phase noise target values at given offset frequencies are provided, or as integrated RMS noise, over a given integration bandwidth:

$$PN_{rms} = \int_{f_{min}}^{f_{max}} PN(f) df \left[ \text{rad}^2 \right] \quad (6)$$

where

- $f_{min}$  and  $f_{max}$  are the lower and higher integration limits, respectively

In dB:

$$PN_{db} = 10 \log(PN_{rms}) \left[ \text{dBc} \right] \quad (7)$$

Phase jitter can be calculated from the integrated RMS noise as:

$$\phi_{rms} = \sqrt{2PN_{rms}} \left[ \text{rad} \right] \quad (8)$$

Equation 9 shows the phase jitter in degrees.

$$\phi_{\text{deg}} = \frac{180}{\pi} \phi_{\text{rms}} \quad (9)$$

where

- The factor 2 takes into account that phase noise is defined as SSB and noise is actually present on both sides of the carries (dual sideband (DSB) noise).

Time jitter can be calculated from phase jitter as:

$$T_j = \frac{\phi_{\text{rms}}}{2\pi F_0} [\text{s}] \quad (10)$$

Time jitter is typically specified for clocking application, where accurate sample time is required, and can be interpreted as the spread around the zero crossing of the clock signal, as depicted in Figure 1-3.

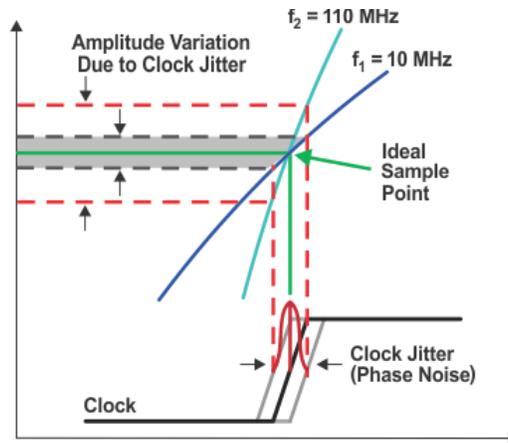


Figure 1-3. Jitter in the Time Domain

## 2 ADC SNR and Jitter Impact

This section discusses the effect of the clock generator phase noise and jitter on the performance of the data converter, focusing on analog-to-digital converter (ADC) and signal-to-noise ratio (SNR) as an indicator of the ADC dynamic range and linearity. The sampling clock jitter ( $T_j$ ) is the combination of the jitter contributed by the clock source ( $T_{j\text{clk}}$ ) and the internal ADC aperture jitter ( $T_{j\text{apt}}$ ):

$$T_j = \sqrt{(T_{j\text{apt}})^2 + (T_{j\text{clk}})^2} [\text{s}] \quad (11)$$

The ADC SNR degradation due to jitter (total) can be calculated as:

$$\text{SNR}_{\text{jitter}}(f) = -20 \log(2\pi f T_j) [\text{dBc}] \quad (12)$$

If  $\text{SNR}_{\text{ADC}}$  is called the contribution to the ADC SNR due to quantization and thermal noise, noting that ADC parameters are usually expressed in dB from full scale (dBFS) to account for input signal level, then the total SNR can be calculated as:

$$\text{SNR}(f) = -20 \log \left( \sqrt{\left( 10^{\frac{\text{BO} - \text{SNR}_{\text{jitter}}}{20}} \right)^2 + \left( 10^{\frac{-\text{SNR}_{\text{ADC}}}{20}} \right)^2} \right) [\text{dBFS}] \quad (13)$$

where

- BO is the input signal level back off from ADC full scale

If the harmonic distortion (THD) is included, also expressed in dBFs, define the ADC signal-to-noise and distortion (SINAD) as:

$$\text{SINAD}(f) = -20 \log \left[ \sqrt{\left(10^{\frac{-\text{SNR}(f)}{20}}\right)^2 + \left(10^{\frac{-\text{THD}}{20}}\right)^2} \right] \text{ [dBFs]} \tag{14}$$

Finally, calculate the effective number of bits of the ADC (ENOB) as:

$$\text{ENOB}(f) = \frac{\text{SINAD}(f) - 1.76}{6.02} \tag{15}$$

### 2.1 Examples

- Determine the PLL jitter requirement for 12-bit 5-GSPS ADC with 53-dBFs SNR for a 4-GHz input signal at -1 dBFs. Assume a 3-dB maximum degradation of SNR and ADC aperture jitter of 50 fs.
  - Solution: using Equation 11 through Equation 15, incorporated in the jitter calculator tool, complete a budget analysis as depicted in Figure 2-1. At 4-GHz input frequency, 1 dB back off from full scale, for 3-dB SNR degradation (1/2 bit ENOB), the maximum allowed total jitter is calculated at 100 fs, and assuming 50-fs aperture jitter, the max clock jitter is 86 fs, or -51 dBc. The plots shows clock jitter requirements versus input frequency.

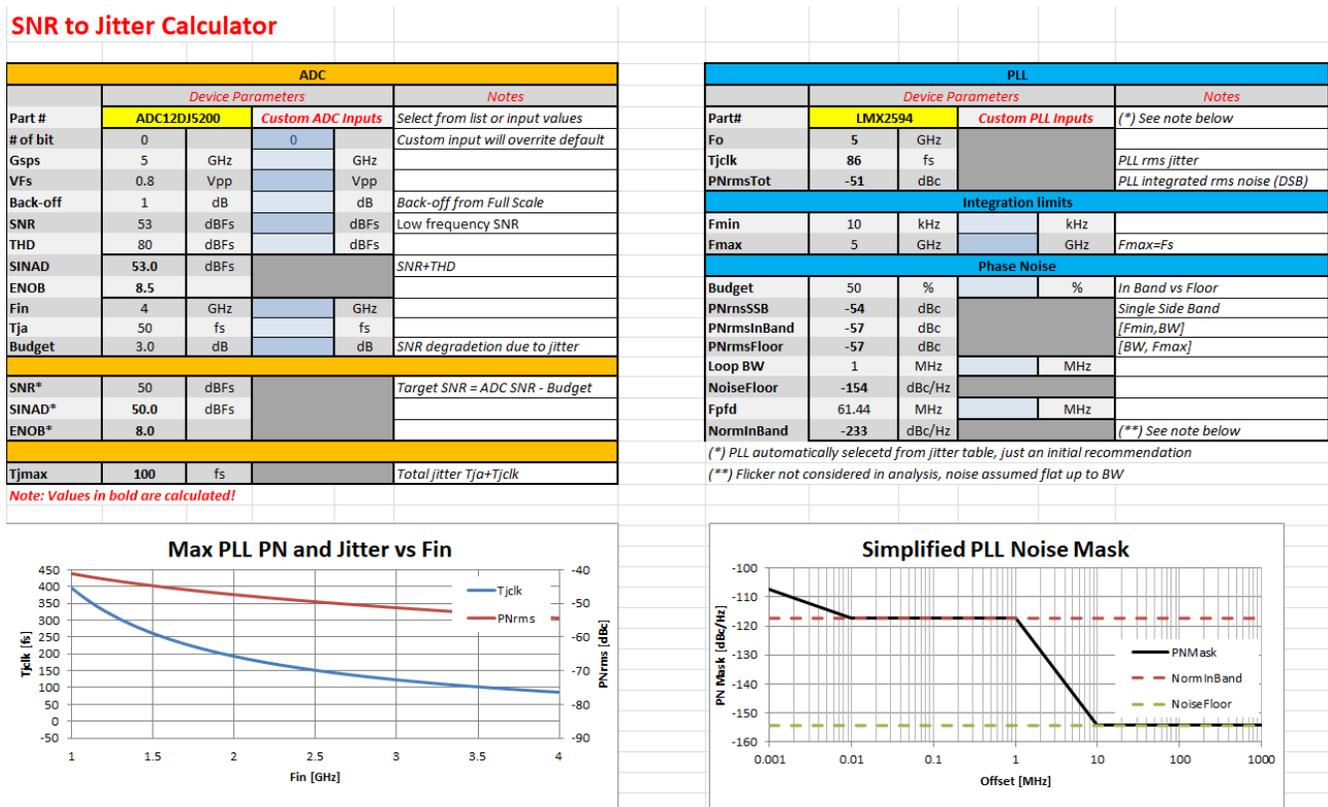


Figure 2-1. Jitter vs Fin Requirements

2. For the ADC in example 2.1, determine SNR and ENOB if the PLL jitter is 100 fs.
- Solution: similarly to the previous example, use to calculate the SNR of the ADC. The total jitter, including 50 fs of aperture jitter is now 94 fs, which corresponds to an SNR of 51.6 dBFS, and ENOB of 8.3 bit, see [Figure 2-2](#). The plot shows the same parameters as a function of clock jitter.

### Jitter to SNR Calculator

PLL					
Part#	Device Parameters				Notes
	LMX2594		Custom PLL inputs		Select from list or input values
Fo	5	GHz			Will be set by ADC
Fpfd	61.44	MHz		MHz	
NormInBand	-236	dBc/Hz		dBc/Hz	
NosieFloor	-160	dBc/Hz		dBc/Hz	
Loop BW	1	MHz		MHz	
<b>Fmin</b>					
Fmin	10	kHz		kHz	Min integration limit
Fmax	5	GHz		GHz	Max integration limit
PNrmInBand	-60	dBc			[Fmin, BW]
PNrmsFloor	-63	dBc			[BW, Fmax]
PNrmsSSB	-58	dBc			Single Side Band
<b>PNrms</b>					
PNrms	-55	dBc			Dual Side band
Φrms	1.7	mrاد			
Tjclk	55	fs			

Note: Bold is calculated value!

ADC					
Part #	Device Parameters				Notes
	ADC12DJ5200		Custom ADC Inputs		Select from list or input values
# of bit	12				
Gsps	5	GHz		GHz	
VFfs	0.8	Vpp		Vpp	
Back-off	1	dB		dB	
SNR	53	dBFS		dBFS	
THD	80	dBFS		dBFS	
SINAD	53.0	dBFS			SNR+THD
ENOB	8.5				
<b>Fin</b>					
Fin	4	GHz		GHz	
<b>Tja</b>					
Tja	50	fs		fs	
<b>Tj</b>					
Tj	75	fs			Tja+Tjclk
SNR*	51.1	dBFS			
SINAD*	51.1	dBFS			
ENOB*	8.2				

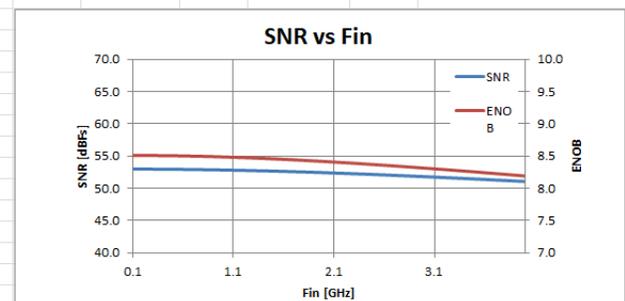
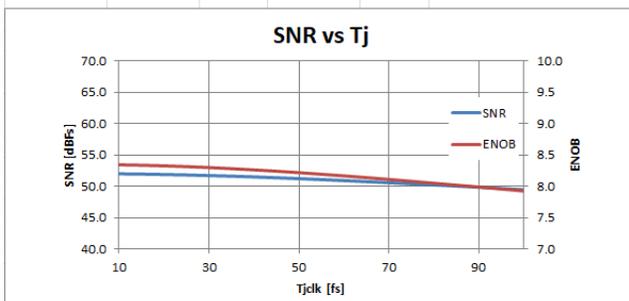


Figure 2-2. SNR and ENOB vs Clock Jitter

### 3 Simulations and Filter Requirements

The previous two sections described how to calculate phase noise and jitter and the clock jitter impact to the ADC performance, specifically SNR, SINAD, and ENOB. For low data rate ADC, generally speaking, PLL close in noise is dominant, but for new generation Gsps ADC, with sampling frequency now well above 3 GHz, and 10 GHz in the DAC case, PLL noise floor (out of band noise) start becoming more and more important (due to the high limit of integration bandwidth). To minimize the impact of the clock jitter to the ADC SNR, a filter can be added after the PLL. If the signal level is degraded due to the loss of the filter, a low phase noise amplifier can be added after the filter to restore the signal level driving into the ADC. Now try to evaluate the filter bandwidth requirement by first setting up a simulation test bench as Figure 3-1 shows.

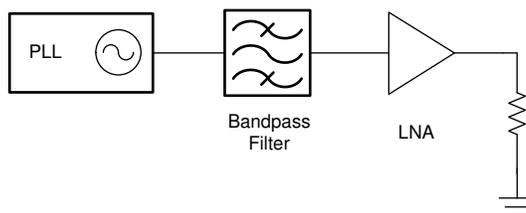


Figure 3-1. Simulation Setup

The phase noise profile of the LMX2594 PLL, as Figure 1-2 shows, is imported and used as the clock source. This is followed by a programmable bandpass filter, and a low noise amplifier. Simulated integrated noise, jitter, and SNR both at the filter and LNA output are shown in Figure 7. For comparison, the plots shows high and low limits respectively due to the PLL with no bandpass filter and when an ultra-low noise signal source like R&S SMA100A or B is used.

Figure 3-2 and Figure 3-3 show the simulation results.

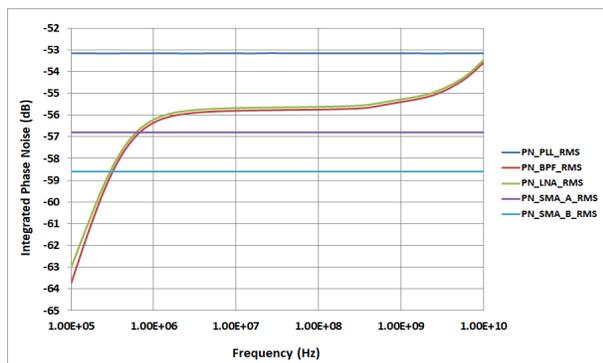


Figure 3-2. Phase Noise vs Frequency

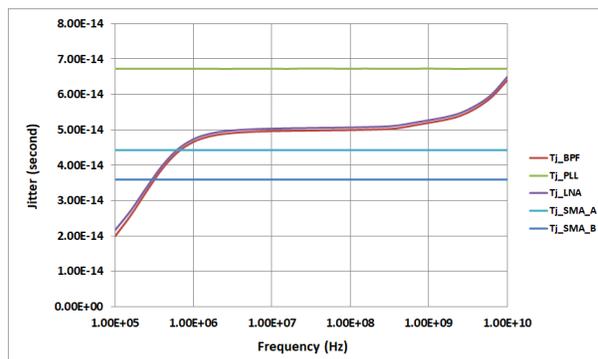
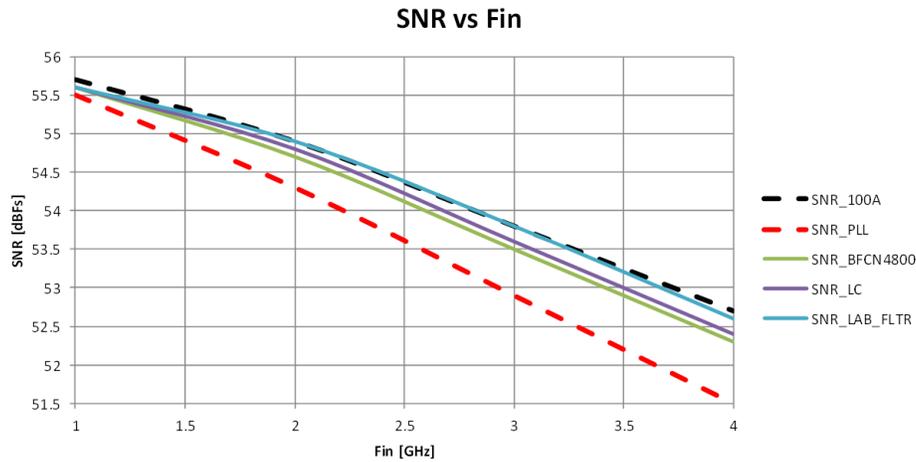


Figure 3-3. Jitter vs Filter Bandwidth

For this analysis we assume a clocking frequency of 5 GHz, and aperture jitter of 50 fsec for the ADC as discussed before. Because the impact of the clock jitter on the ADC is a function of frequency, we report the SNR of ADC at 1-GHz and 4-GHz input frequency. The greater impact at higher input frequency (4 GHz) is clear, with about 2-dB degradation when compared to the signal generator. Also note how the bandpass filter helps improve the SNR, recovering the full 2-dB degradation when the BW is < 300 kHz. However, must point out that this corresponds to a very selective filter, in line with a cavity filter available in the lab, not easily implemented as discrete or SMT on the system board. It is worth noticing that even a more relaxed filter can still improve the SNR more than 1 dB at higher input frequencies. This is very important in wide band or high IF systems.

The plot in [Figure 3-4](#) shows simulated SNR for signal generator, PLL(LMX2594) with no filter, PLL with SMT filter and PLL with cavity filter. For the last two cases, s-parameters provided by vendor have been used in the simulation.

The simulation clearly shows that the highly-selective filter reduces the impact of the PLL jitter to the level of the signal generator typically used for the ADC characterization.



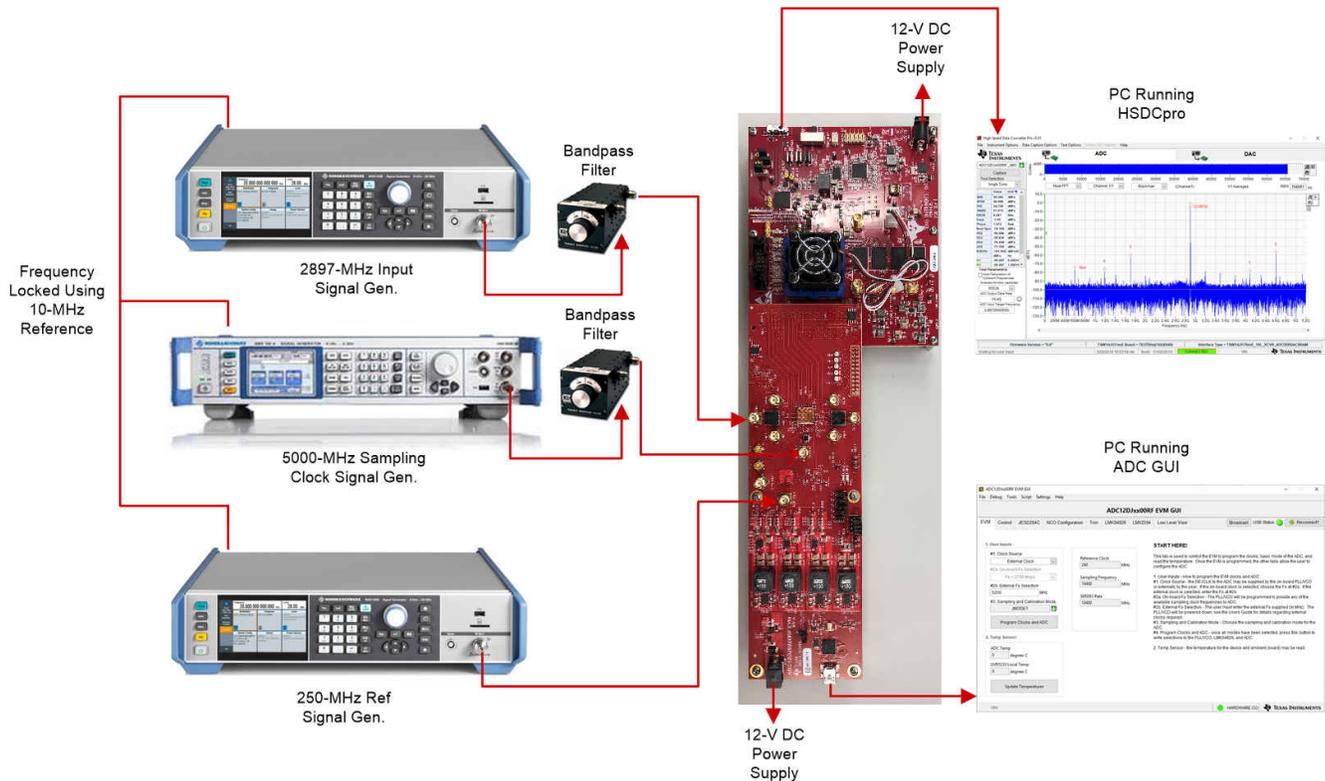
**Figure 3-4. Simulated SNR vs Frequency With Different Sources**

[Figure 3-4](#) shows the SNR improves from PLL only to SMA100 equivalent as the selectivity of the filter increases from SMT (Mini-Circuit BFCN-4800) to cavity (lab filter).

## 4 Measurement Setup

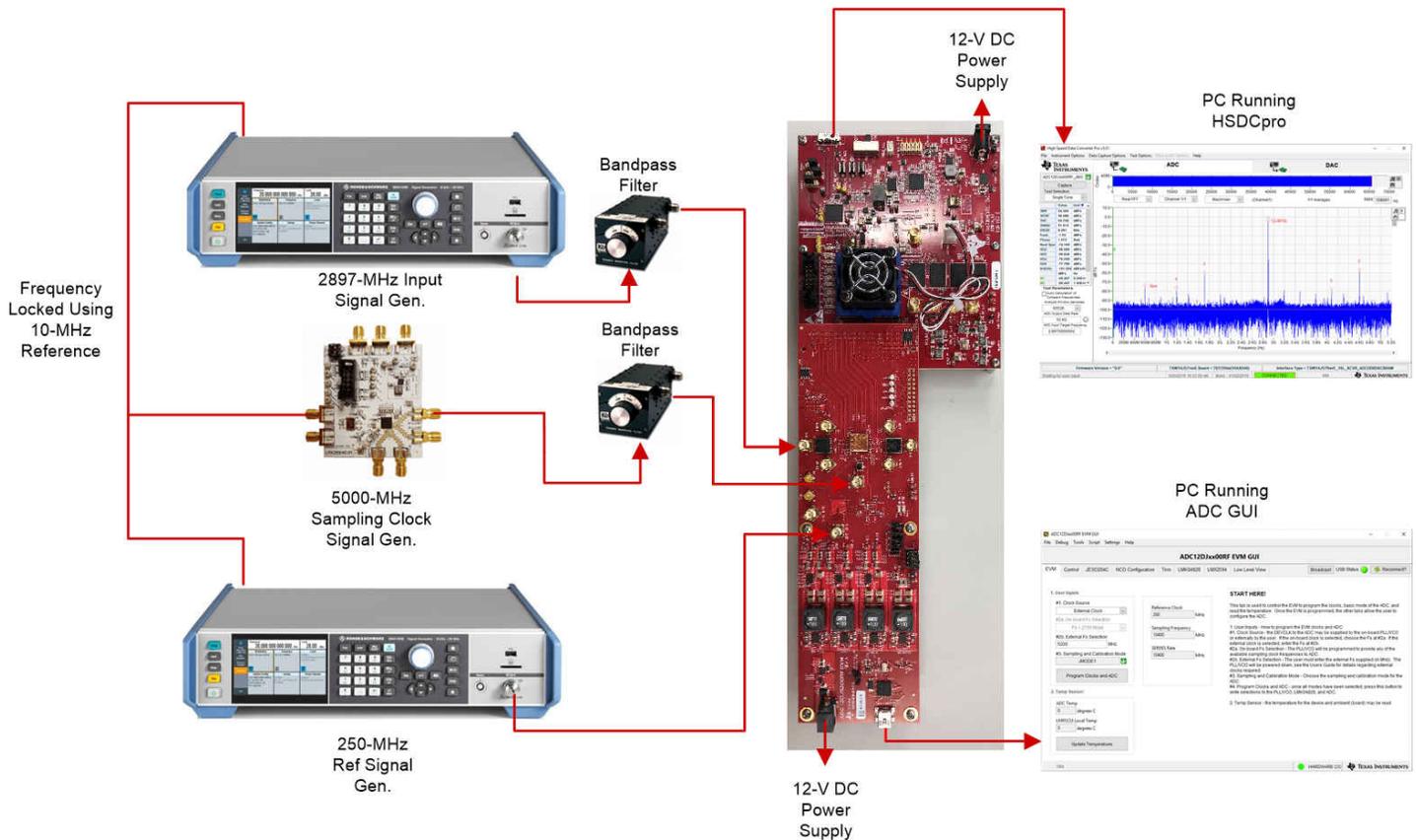
To test the theory and simulation results described in the previous section the next step is to do the measurements.

The ADC12DJ5200RFEVM was used to perform the SNR measurement. [Figure 4-1](#) shows the measurement setup. The R&S SMA100A signal generator is used for clocking the ADC12DJ5200RF. The clocking was filtered with a bandpass filter. The next set of measurements were performed with the same setup but the clocking signal was not filtered with the bandpass filter.



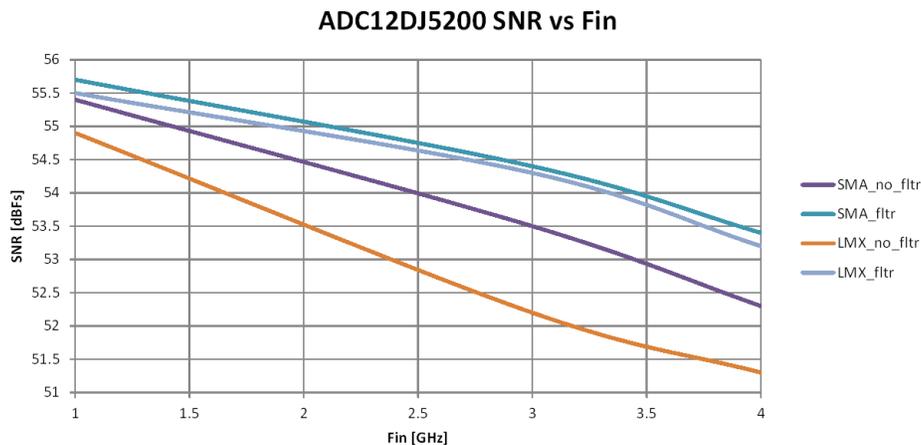
**Figure 4-1. SMA100A Signal Generator Used for Clocking the ADC12DJ5200RF With the Bandpass Filter**

Figure 4-2 shows the setup where the LMX2594 synthesizer was used to clock the ADC12DJ5200RF. Similar test procedures as described in the previous section were used where the measurements were done with and without the bandpass filter after the LMX2594 device.



**Figure 4-2. LMX2594 Used for Clocking the ADC12DJ5200RF With the Bandpass Filter**

For all the measurements, a 5-GHz clock signal was used. The ADC was configured in single channel mode which uses both the rising and falling edge of the clock and the ADC was effectively sampling at 10 GSPS. The different input frequencies (1 GHz, 3 GHz and 4 GHz) were used for the measurements. Since these measurements are performed to show the effects of the phase noise of the clock signal, all the interleaving spurs are excluded from the SNR calculations.



**Figure 4-3. Measured SNR vs Fin With and Without Filter**

Table 4-1 shows the measured SNR versus  $F_{in}$  without using the bandpass filter at high input frequencies, the LMX shows about a 1-dB worse SNR as compared the SMA100A. But when both the SMA100A and LMX2594 are filtered (bandpass filter) both of the clock sources have the same performance.

**Table 4-1. Measured SNR vs  $F_{in}$  with SMA and LMX2594 with and without filter**

Input Frequency (GHz)	SNR(dBFs)			
	SMA Unfiltered	SMA Filtered	LMX2594 Unfiltered	LMX2594 Filtered
1	55.4	55.7	54.9	55.5
3	53.5	54.4	52.2	54.3
4	52.3	53.4	51.3	53.2

## 5 References

1. Texas Instruments, [ADC12DJ5200RF 10.4-GSPS Single-Channel or 5.2-GSPS Dual-Channel 12-bit, RF-Sampling Analog-to-Digital Converter \(ADC\) Data Sheet](#)
2. Texas Instruments, [LMX2594 15-GHz Wideband PLLATINUM™ RF Synthesizer With Phase Synchronization and JESD204B Support Data Sheet](#)
3. Texas Instruments, [Clocking the RF ADC: Should you worry about Jitter or Phase Noise? Analog Applications Journal](#)
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6. [Clock Jitter Effects on Sampling: A Tutorial](#)
7. Texas Instruments, [Multi-channel JESD204B 15-GHz clocking reference design for DSO, radar and 5G wireless testers reference design](#)
8. Texas Instruments, [Jitter and SNR Calculator for ADCs](#)

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