

This user's guide describes how to install and get started with the DLPC-API.

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Trademarks

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1 Introduction

The DLP® Pico[™] Display and Light Control API (hereafter referred to as the DLPC-API) is an API (application programming interface) intended to control the DLPC34xx chipset. This user's guide provides a brief introduction and overview of the DLPC-API. For the latest and complete documentation please download the API and view the associated HTML help files. These additional HTML help files are stored in the doc folder of the downloaded API.

The DLPC34xx chipset is composed of the DLPC34xx controller, an associated DMD, and an associated PMIC. The API only explicitly supports the DMDs and controllers mentioned in the HTML help files; however, the API has some level of compatibility with all DLPC34xx controllers.

The DLPC-API is a collection of C-language routines that provide the fundamental software pieces to use a DLP system in a display or light control application. Specifically, these routines can be used to configure and communicate with the DLPC34xx controller. Without the functions provided by this API, the user would be required to implement controller I²C commands in their own software. This API eases development effort and reduces time to market. The API is primarily intended to communicate with the controller with a Windows PC. However, the provided source code enables the user to port the API to a different target platform (such as Linux, microcontroller, etc) and integrate the code into a custom solution.

2 Setup and Installation

2.1 Installation

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- 1. Navigate to http://www.ti.com/tool/DLPC-API to download the API.
- 2. Extract the downloaded ZIP file.
- 3. Run the installer (.exe file). This installer is required in order to agree to the license terms. After the installation is complete, the files are extracted into the specified folder for use.
 - a. On the welcome page, click Next. It is generally not needed to close other applications.



Figure 1. Installer Welcome Page

b. Read the license agreement. If you accept the terms, click I Agree to continue.



Figure 2. Installer License Agreement



www.ti.com

c. Enter a destination folder path in the *Choose Install Location* dialog box. This is the location where the software stores source files such as C code, documentation, and example code.

DLPDLC-API-1.1 Setup	_		\times
Choose Install Location Choose the folder in which to install DLPDLC-API-1.1.			2
Setup will install DLPDLC-API-1.1 in the following folder. To install in a Browse and select another folder. Click Install to start the installation.	different f	folder, clic	k
Destination Folder C:\Users\kyle\Documents\tools\DLPDLC-API-1.1	Brow	wse]
Space required: 4.0 MB Space available: 215.5 GB			
Texas Instruments	stall	Can	cel

Figure 3. Installer Destination Folder

- d. Click **Install**. The installation makes the API available at the selected installation directory. If desired, the HTML help files and installation directory automatically open.
- e. Click Finish.

DLPDLC-API-1.1 Setup	- 🗆 ×			
	Completing DLPDLC-API-1.1 Setup			
	DLPDLC-API-1.1 has been installed on your computer. Click Finish to close Setup. Open Installation Directory			
L'A TEXAS	Open Source Code Documentation			
INSTRUMENTS	< Back Finish Cancel			
	Concertaint Concert			

Figure 4. Installer Completion

Setup and Installation

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4. At this point, the API files are available in the specified folder.

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File Home Share View					^ (?)
★ ↓ ↓ ↓ ↓ ↓ Pin to Quick access Copy Paste ↓ ↓ ↓ Paste shortcut ↓ ↓ ↓ ↓	Move Copy to Delete Renam	e New folder	Properties	Select all Select none Invert selection	
Clipboard	Organize	New	Open	Select	
← → ∽ ↑ 📑 > This PC > Documents	s > Tools > DLPC-API-1.1				Search DLPC-A 🔎
Name	Date modified Type	Size			
CMakeLists.txt	8/13/2019 9:32 AM TXT Fil	. 1 КВ			
Manifest.html	7/29/2019 4:02 PM Chrom	HTML Do 65 KB			
build	8/13/2019 11:10 AM File fol	ler			
third party	8/13/2019 11:10 AM File fol	ler			
api	8/13/2019 11:10 AM File fol	ler			
doc	8/13/2019 11:10 AM File fol	ler			
samples	8/13/2019 11:10 AM File fol	ler			
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7 items					1 🖬

Figure 5. Example API Files

5. Review the index.html help file for further code documentation. The help file may have automatically been opened during the final installer page, and can also be directly accessed in the doc folder.

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Main Page Data S	tructures I	Files		
DLP® Pico™	Display	and Light Cor	ntrol API library	
The DLP® Pico™ Display	and Light Co	ntrol API library is a colle	ction of C-language routines that provide	e the fundamental pieces to use a DLP
The library contains two	modules:			
Command Library Pattern Data General	tion Library			
The following tables list	s the supporte	ed DMDs/Controllers and	the source files to use	
	C			
DMD	Controller	Command Library	Pattern Data Generation Library	Sample Code
DLP2010 (0.2 WVGA)	DLPC3470	C/api/dlpc347x.*	C/API/dlpc347x_internal_patterns.*	C/samples/dlpc347x_samples.*
DLP3010 (0.3 720p)	DLPC3478	C/api/dlpc347x.*	C/API/dlpc347x_internal_patterns.*	C/samples/dlpc347x_samples.*
DLP4710 (0.47 1080p)	DLPC3479	C/api/dlpc347x_dual.*	C/API/dlpc347x_internal_patterns.*	C/samples/dlpc347x_samples_dual.*
Build Instructions				
Windows 10				
Use the Visual Studio so	lution availab	le in the /build/vs2017 fo	older.	
Linux, OS-X (Unofficial	Support)			
Update the example cm	ake configura	ition file (CMakeLists.txt)	to generate makefiles.	
Useful Links:				
Compiling the Cypre	ss USB-Serial :	SDK		
Running CMake				
0.				

Figure 6. Example HTML Help File Documentation

2.2 Setup with Windows 10 and Visual Studio

The following setup shows how to utilize the provided Microsoft Visual Studio solution on a Windows 10 PC. It assumes a DLP3010EVM-LC is used; however, similar instructions can be followed for other EVMs (evaluation modules).

- 1. Navigate to the folder in which the DLPC-API was installed. Then go to the build/vs2017 folder and select the Visual Studio solution (.sln) file.
- You may see a prompt offering the option to retarget the solution to a different version of the Visual C++ platform toolset. The target platform is 10.0.17763.0; however, it is likely other 10.0 builds can operate correctly.

- 3. Connect the EVM to the PC, provide power, and turn it on.
- 4. Select the dlpc347x project file and then select Local Windows Debugger to build and run the project.
 - When using EVMs with two controllers, such as the DLP4710EVM-LC, use the dlpc347x_dual project file. By default, the project runs with the DLP3010EVM-LC. To use a different EVM, the defaults need to be changed. The dlpc347x_samples.c file (dlpc347x_dual_samples.c file for a system with two controllers) must be modified as appropriate.
- 5. The program connects to the EVM, sets up internal patterns, and begins displaying patterns.
- The dlpc347x_samples.c file (dlpc347x_dual_samples.c file for a system with two controllers) can be modified as desired. Pattern functions are not available in "display only" EVMs (non-Light Control EVMs).

2.3 Setup with non-Windows Systems

The DLPC-API is currently only officially supported on Windows 10. However, one is free to port it to other systems as there are no known technical limitations. A CMakeLists.txt sample file is provided to assist in the process of porting to other environments. A different version of the Cypress SDK may be needed for specific systems. For the latest official support, always refer to the HTML help file.

3 Cypress and I²C

All DLPC-API code that configures the DLPC34xx controller is ultimately translated into I²C commands. This is because the only configuration interface available to the DLPC34xx is the I²C interface. However, most DLP Pico EVMs make use of a Cypress IC to communicate to a PC over USB. The Cypress IC converts the USB communication to the appropriate I²C commands which are then sent to the DLPC34xx controller. The required Cypress libraries are provided as part of the DLPC-API along with various functions to enable easy communication.

If the DLPC-API is run from a PC that is connected to the EVM over USB, the communication functionality does not need to be modified. If however, the code is ported to another system that directly connects to the DLPC34xx controller by I²C, a new communication protocol needs to be implemented.

4 Conclusion

The DLPC-API enables faster development of the DLPC34xx chipset. The API can be used for both development and in an end user application. The modular code enables a wide variety of custom applications. For assistance please visit e2e.ti.com.

5 Related Links

PART	PRODUCT FOLDER	TECHNICAL DOCUMENTS	TOOLS & SOFTWARE	
DLP2010	Click here	Click here	Click here	
DLP3010	Click here	Click here	Click here	
DLP4710	Click here	Click here	Click here	
DLPC3430 and DLPC3435	Click here	Click here	Click here	
DLPC3433 and DLPC3438	Click here	Click here	Click here	
DLPC3439	Click here	Click here	Click here	
DLPC3470	Click here	Click here	Click here	
DLPC3478	Click here	Click here	Click here	
DLPC3479	Click here	Click here	Click here	

Table 1. Related Links

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